



Acumentary  
Consulting, LLC

Presents

**Restaurant Reality<sup>®</sup>**  
A GAMIFICATION TRAINING



## Restaurant Reality®

The Restaurant Reality® simulation is a highly engaging, informative and highly effective gamification training program designed for all levels of employees.

In this game simulation, participants are tasked with executing a multi-year strategic business plan focused on delivering excellent customer service, driving operational efficiency, managing costs effectively, deciding on profitable investment strategies **and much more.**



Participants learn about the **BIG PICTURE**  
of strategic and tactical initiatives and get to collect:

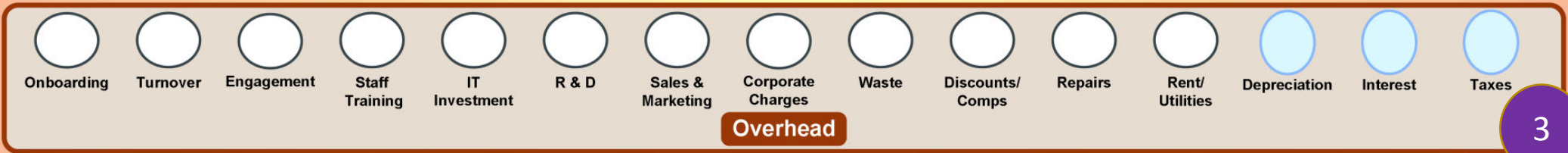
Business  
Acumen

Financial  
Acumen

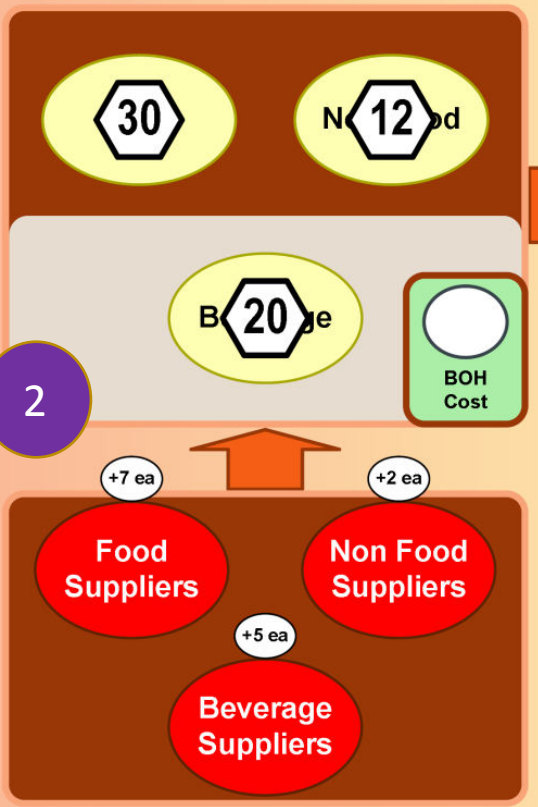
Team  
Acumen

& more...

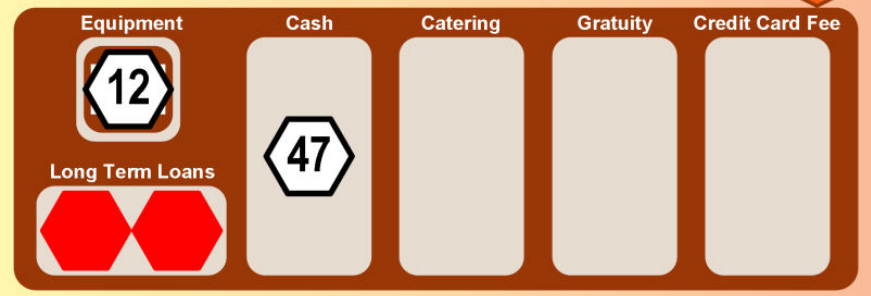
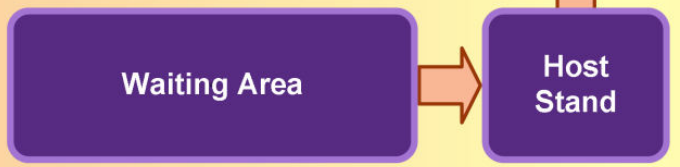
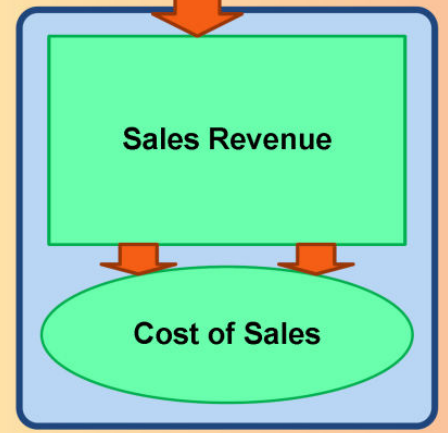
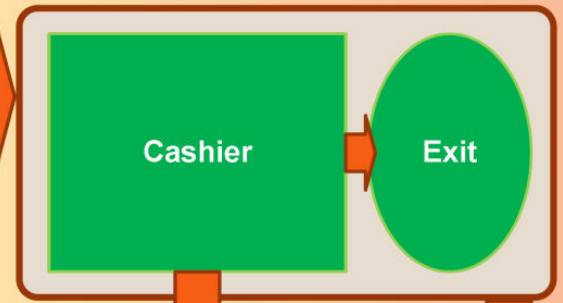
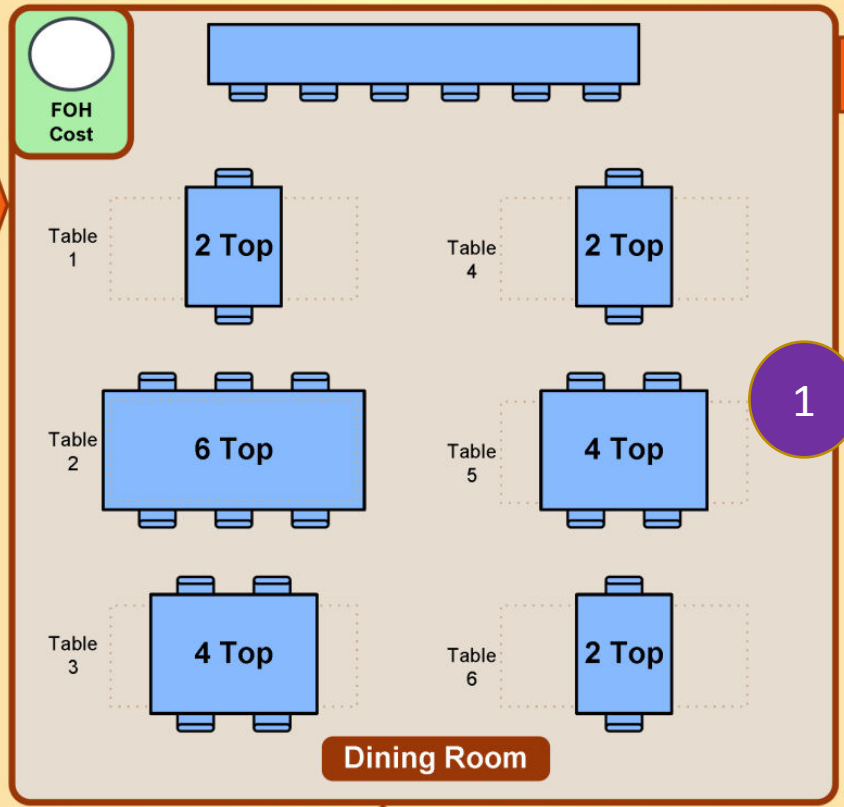




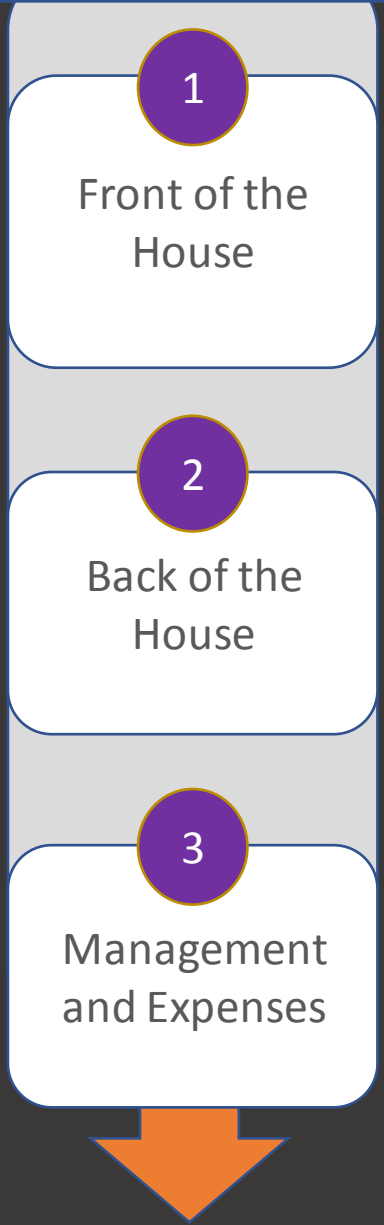
**BACK OF THE HOUSE**



**FRONT OF THE HOUSE**



**Board Setup**



Let's observe the changes in the some key areas of the workshop board as it relates to:

- Overhead
- Guest Receipts
- Financial Implications

Please take note of the changes that take place from the 1st Shift and the end of the 3rd Shift.



- Onboarding: 2
- Turnover: 2
- Engagement: 2
- Staff Training: 4
- IT Investment: 4
- R & D: 2
- Sales & Marketing: 4
- Corporate Charges: 1
- Waste: 1
- Discounts/Comps: 1
- Repairs: 0
- Rent/Utilities: 0
- Depreciation: 0
- Interest: 0
- Taxes: 0

Overhead

BACK OF THE HOUSE

FRONT OF THE HOUSE

25 (Yellow hexagon)

11 (White hexagon)

18 (White hexagon)

6 (White hexagon)

BOH Cost

+7 ea

+2 ea

Food Suppliers

Non Food Suppliers

+5 ea

Beverage Suppliers

4 (White hexagon)

FOH Cost

Table 1: 2 Top

Table 2: 6 Top

Table 3: 4 Top

Table 4: 2 Top

Table 5: 4 Top

Table 6: 2 Top

Dining Room

Cashier

Exit

Ticket #	Shft	Hour	Total Check
1	1	1	19
2	1	1	28
3	1	1	22

Table 6: 2 Patrons

5 (White hexagon)

10 (White hexagon)

7 (White hexagon)

Cost of Sales

3 (Purple circle)

Equipment: 12 (White hexagon)

Long Term Loans: 2 (Red hexagons)

52 (White hexagon)

Catering: 0

Gratuity: 14 (White hexagon)

Credit Card Fee: 3 (Red hexagon)

1st Shift

1 (Purple circle)

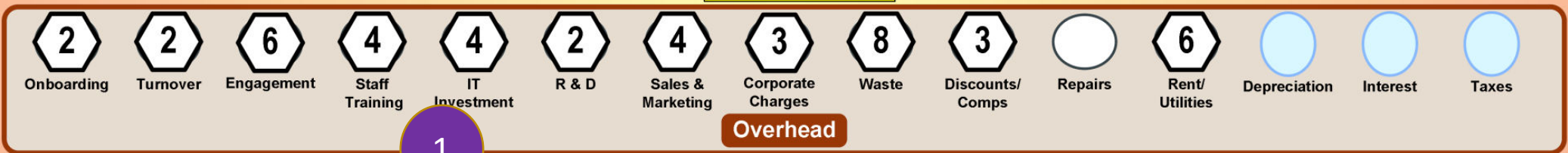
Overhead

2 (Purple circle)

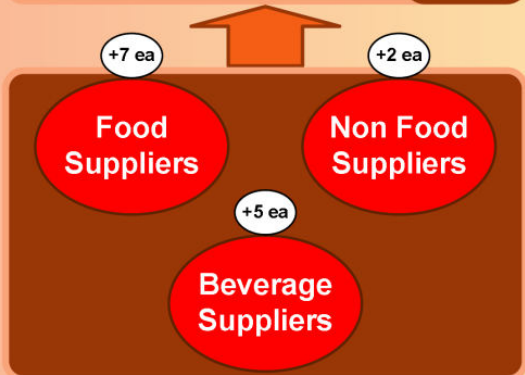
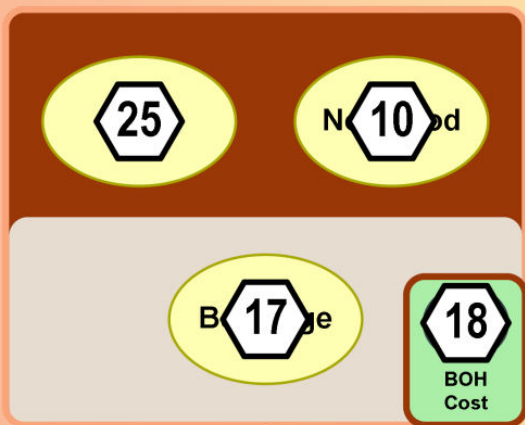
Guest Receipts

3 (Purple circle)

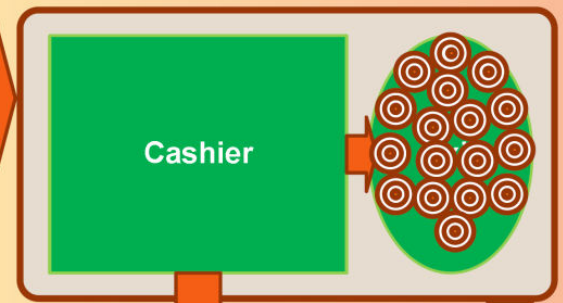
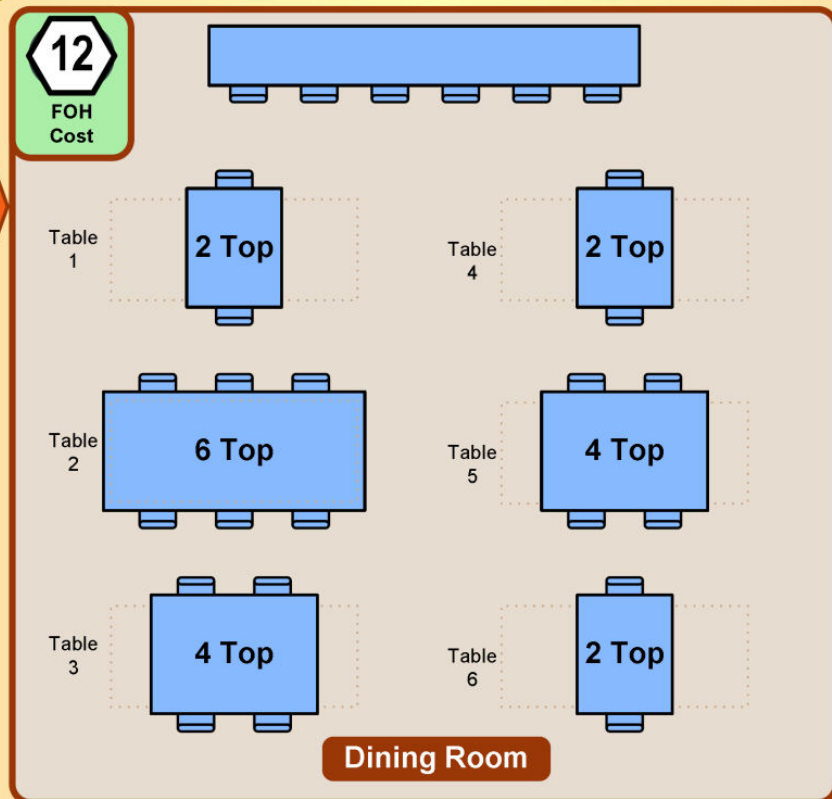
Financial Implications



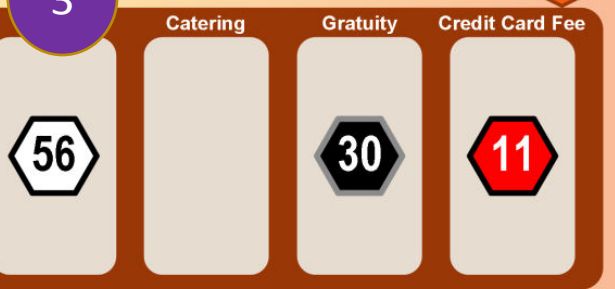
**BACK OF THE HOUSE**



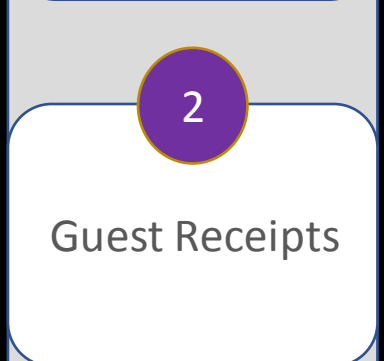
**FRONT OF THE HOUSE**



Ticket # 1	Shft: 1	Hour: 3	Total Check	10
Ticket # 2	Shft: 1	Hour: 3	Total Check	18
Ticket # 3	Shft: 1	Hour: 3	Total Check	11
Ticket # 5	Shft: 1	Hour: 3	2 Food	Cash 7
Ticket # 4	Shft: 1	Hour: 2	Total Check	29
5 Food	Table 2	Cash	25	
1 Non Food	6 Patrons	Credit Card	2	
3 Beverage		Gratuity	2	



**3rd Shift**



Training your employees is critical to your business success and the gamification training we provide is designed to train all levels of employees.

What employees will take away from the training is the understanding that what they do every day has a critical financial impact; especially if everyone can work together as a team!

But we understand “the proof is in the pudding”, so let us prove it to you...





## Pilot

Play the Restaurant Reality game onsite and experience what it can do for your business

## Customization

Customize the scenario to fit your culinary business and invite other key business leaders

## Implementation

Get your people trained and on their way to increasing your organization's profitability

## Analysis

Review data analytics and gain insights about your culture that engagement surveys can't provide





# Want to play more games?

We offer multiple GAMIFICATION TRAINING sessions that works

Healthcare

Insurance

Manufacturing

Distribution

Culinary





# Acumentary Games

## Contact Info

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